

# **Rown Sense**

# Rowing Instrumentation for Coaches & Rowers to Detect & Quantify Stroke & Timing Flaws

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**KAASA SOLUTION** 

# What is it about ?

Bow

rower

Racing shell (4+)

VICTOR

Stroke rower

#### Coxswain

iPhone/iPad

Each rower:
Movesense

oar handle
sliding seat
back (top)



#### ... and all connected !



#### **Environment characteristics**

- Outdoor / Open Air
- Multi-sensor (3 24 devices)
- Multi-smartphone (1 10 devices)
- Distance sensor(s) smartphone(s) < 10 m</p>
- Distance shell coach > 20 m (upto 100+ m)



#### **Rowing is a "small" sport** Some explanation may be needed

Sport Popularity	Worldwide		Germany		Netherlands	
	GII Score	Rank	Members	Rank	Members	Rank
Football (Soccer)	2423	1	7.090.000	1	1.217.540	1
Basketball	1413	2	208.000	17	51.000	18
Tennis	1133	3	13.840.009	3	570.000	2
Golf	398	9	645.000	9	377.000	3
Gymnastics	78	24	4.980.000	2	300.000	4
Rowing	14	49	86.000	28	35.000	24

#### **GER + NED: top rowing countries**

Successful Bowing Countries	Inhabit- ants	Olympic Medals 2000-2016		National Rowing Community		
Rowing Countries	[mio]	Rank	Medals	Clubs	Members	
Great Britain (GBR)	65	1	27	550	33.000	
Australia (AUS)	23	2	20	200	20.000 est'd	
Germany (GER)	81	3	18	480	85.000	
New Zealand (NZL)	5	4	13	70	7.000 est'd	
United States (USA)	327	5	13	1.200	180.000 est'd	
<b>Netherlands (NED)</b>	17	6	12	120	35.000	
Italy (ITA)	62	7	11	225	22.500 est'd	
France (FRA)	63	8	10	420	45.000	
Romania (ROU)	22	9	9	30	4.500 est'd	
Denmark (DEN)	6	10	9	140	16.350	





# Indoor rowing machines Ergometers (Erg's)







## Phases of the Rowing Movement DRIVE

1. Catch 2. Slide (stretch legs) 3. Body backwards 4. Pull arms



### Phases of the Rowing Movement RECOVER

4. Slide (compress legs) 3. Body forward 2. Stretch arms 1. Release blades



#### Blade work, ideal Directly connected to handle work



# Blade work, common errors





IDEAL Blade Work is IN SYNC with STROKE Rower

2



WORLD ROWING AUS

## **Rowing Performance: Critical Factors**

**Given specific shell characteristics & rigging** 

Shell speed

Crew Power (Zindividual Power)

Effective Crew Power (**Seffective Individual Power**)

**Shell Stability** 

**Crew Synchrony** 

**Individual Technique** 

Rower's Motor Skills

To be supported by Rowin'sense

**Rower's Mind** 

# **Essence of Rowin'sense**

#### Visualize what's not seen by "naked eye"

#### Coach



- Sees (individual) body postures good
   (but) difficult to focus on total grows
  - (but) difficult to focus on total crew
- Sees some blade work (at his side only)
- Sees pitch & surge movements of the shell

#### Сох

- Sees body posture of stroke rower only
- Sees blade work
  - (but) difficult to focus on total crew
- Feels shell balance
  - (but) difficult to point out cause(s) for unbalance

### **Essence of Rowin'sense**

When Rower looks at his blade work

- He may improve that blade work then, but
- Misses timing with the stroke rower, and
- After looking forward, blade work gets sloppy again



#### **Therefore:**

 Real time feed back to rower(s) needed without loosing focus on stroke rower

# Essence of Rowin'sense Real time presentation to the rower(s) Experience flaws when happening Flaws are hardly recalled at later debriefings Real time feedback: Feel improvement



#### **Data presentation to rowers:**

- Not too much !
- Focus on "1 aspect"

Drawback: display at low position -> bad body posture

## Sensor position priority

1 00

2

Oar / scull #1
 Sliding seat
 Rower's back
 Scull #2

# **Competition / Existing Systems**





- Movesense-based system: upto 5 x more cost effective
- No "all round" systems (power + h/v-angles+ position + velocity + timing)
- Movesense-based system benefits sensor versatility
- □ The Dutch national rowing teams use systems of ± € 30.000

# **Intended System/Product Range Expected Market Size in EU: > 1000 systems**

**Target price** <€3.000,00

**Target price** <€ 500,00

- 4x Movesense
- 4x Smartmount
- **Mounting material**
- App for 1 smartphone ✓ 2-/2x (2 sensors/rower)
- **Analysis SW**

OK for:

- ✓ Erg (3-4 sensors/rower)
- ✓ 1x (4 sensors/rower)

  - ✓ 4-/4x (1 sensor/rower)

- 24x Movesense
- 24x Smartmount
- **Mounting material**
- App for  $\infty$  smartphones
- **Analysis SW**
- Network of 10 devices

# System Concept

- Affordable for (medium size) rowing clubs and individuals
- Based on Movesense units + dedicated FW
  - On oars/sculls, seats, rower's back
- Smartmounts with straps
- Smartphones (iPhone first, Android later)
  - With App for
    - Real time data processing
    - Real time data presentation
    - Data transmission
  - Tablet as alternative for Smartphone (for Coach or Cox)
- Data Analysis SW (PC or Web-based) for offline use

![](_page_24_Picture_12.jpeg)

MOVESENSE

# **System Characteristics**

#### WOW-factor

- Installation tolerant
- Minimal calibration
- Plug & Play
- User Interface Attractive and Intuitive
- Free of Charge Basic App(s)
  - SW costs covered in HW-price

#### User community (open API)

- Target group: drive, expertise
  - On rowing and SW-development
- Access to external expertise
  - We have no monopoly of wisdom
  - User's own App-development (and "free" distribution)
- Create great customer loyalty
- Deliver high added value for the customer

![](_page_25_Picture_16.jpeg)

# Live testing at the Club

2

# **Scull & Seat velocity**

2 sensors mounted to SB sculls (purple Stroke, red Bow) 2 sensors mounted to the seats (blue Stroke, green Bow)

![](_page_27_Figure_2.jpeg)

#### **Test scenario**

10x strokes in sync, vertical (fixed) blades
10x strokes in sync, feathered (in sync) blades
10x bow rower catches earlier, vertical (fixed) blades
10x rolling the shell +/- 10 degrees (no shell velocity)

# Test indoor rowers: sensor @ handle <sup>?</sup>

Difference in "smoothness" between C2 and WR C2: chain (+ wear); WR: belt

#### Concept2 Model C

![](_page_28_Figure_3.jpeg)

4 different erg's tested

Waterrower

![](_page_28_Picture_6.jpeg)

2 different erg's tested

![](_page_28_Figure_8.jpeg)

![](_page_28_Figure_9.jpeg)

## **Problems encountered**

**★** Connect & Sync Movesense Data Collector App ★ Data collection **★** Cache retrieval ✓ Patience ✓ FW update sensors ★ Data crash **\*** Battery drain **★** GoPro lost: drowned

# **Current status**

#### Essence of the feasibility testing

- What do we see?
  - Good global indications
  - Practical aspects verified
  - Sensor mounting positions
  - Connect & sync experience

#### Conclusions

- Ideas are feasible
  - Measurement data seems complete
- Transmission ranges look OK / Useful
- Detailed data interpretation by rowing profs
  - ✓ Offer a basic "Toolbox" (community idea)
- Initial Prototype spec ready
- Initial SW Model for simulations
- Prototype MVP 0.1 ready

# Challenges 1. Data Transmission

![](_page_31_Picture_1.jpeg)

#### Is pictured Network feasible?

- Max. 4 Bluetooth devices per smartphone?
- I0 devices in Personal Hotspot Network?
- Data rate / Network performance?
- Internal Network interference?

![](_page_31_Figure_7.jpeg)

#### **Better solutions available?**

WPAN:

. . . . .

- Piconet (Bluetooth):
- Scatternet (Bluetooth):
- Nordic Semiconductor:

Wireless Personal Area Network 1 Master device + 7 Slaves existing of 2 or more Piconet's nRF MESH (app)

#### **Experiences**?

Anybody with comparable Network experience?

# Challenges

- 2. Synchronisation of devices
- 3. Accuracy of vertical oar-angle data
- 4. Android devices
- 5. User Interface: make it really awesome!
- 6. Possible external interference
- 7. Alternatives for "look-down-displays"
  - HUD, Sonification, AR/VR-glasses
- 8. Maximum recording time (> 10 mins)

Any ideas?

![](_page_32_Picture_10.jpeg)

#### **End of presentation**

# **Rowin Sense**

powered by

# **MOVESENSE**

**Questions?**